

2017-18 PROVINCIAL A MAJOR ASSOCIATION PROGRAMME

Except as modified hereunder the NZC First Class Playing Conditions for cricket in New Zealand shall apply in all three day matches and the Ford Trophy Playing Conditions shall apply in all one day limited over matches. BK Super Smash Playing Conditions shall apply in Twenty20 matches.

1. THE PROGRAMME

The programme will consist of a series of matches arranged and agreed between the Major Associations.

Umpires will be appointed by NZC as required when match details are confirmed.

2. OVER RATES AND INTERRUPTIONS

Over rate penalties do not apply.

Duckworth Lewis Stern system for establishing target scores will be used.

3. POINTS

No points apply.

4. THE BALL

Red Kookaburra Turf 156gm balls, unless otherwise provided and approved by NZC, will be used for three-day matches.

White Kookaburra Turf 156gm ball (one) will be used for one day and Twenty20 matches.

No mandatory change of ball at the commencement of the 35th over.

Associations are required to have a supply of red and white turf balls available for replacement purposes.

5. LAW 1.2 – NOMINATION OF PLAYERS

For each match teams may be composed of twelve players.

5.1 Prior to the toss for each match team captains must provide opposing captains and the Umpires a list of their batting XI and their fielding XI. The player left out of the fielding XI will act as a 12th man for the fielding portions of the match (i.e. the player may bat in the batting XI but may not bowl).

5.2 The 12th man may be rotated on and off the field acting as substitute fielder bearing in mind the rules of cricket in terms of eligibility to bowl and bat in relationship to a player's time off the field still apply.

5.3 No player (batsman) can only bat in the match and not take part in the field.

6. REPLACEMENT PLAYERS

First Class Playing Condition 49 shall apply.

7. REPORTS

Captain's Reports on Umpires and the Match Manager's Pitch/Ground Reports are to be sent, within 24 hours of the completion of the match to NZC.

The electronic address to be used is: <http://reporting.blackcaps.co.nz> using the username and password supplied by NZC to each Captain and each Association.

8. CLOTHING

Players shall wear white clothing and equipment for three day matches and coloured clothing/equipment for one day and Twenty20 matches.